



## Puzzling Directions with *Star Wars*® Yoda's Challenge™

**Curriculum Connection:** “Students should know how to Use Maps and Other Geographic Representations, Tools, and Technologies to Acquire, Process, and Report Information From a Spatial Perspective.” **National Geography Standards**

### Lesson Plan (Grades 1-2):

To prepare for this activity, label the directions in your classroom by posting signs marked:  
"N, S, E, W"

Divide your students into groups to work at the computers. Have the students use *the Explore Gungan Caves* activity in **Yoda's Challenge**. When the students have finished at the computer, explain that the class is going to practice using the directions North, South, East, West, right, and left. Play a quick game of "Simon Says", using right and left directions.

If students confuse right and left, label their hands "R" for right, and "L" for left with water based pen. This will help them succeed with the next task.

### For Your Students:

Give each student a piece of drawing paper. Tell the class that everyone is going to draw a detailed map of the classroom. Write the following list of things that they should include on the board, such as:

- Windows and doors
- Desk arrangements
- Flag
- Bookshelf

On the board, demonstrate how to label the map with the four ordinal directions (North being at the top, etc.).

After the students have completed their map, give each student three strips of paper. Tell them to write down a set of directions on each strip. These directions should lead to an item on their map they want the other person to discover. Explain that you'll use these directions as part of a map-reading game, to be played by the whole class.

Each direction slip should start with: "Start at the back of the room and \_\_\_\_\_."

Example --

Start at the back of the room and take three steps to the North.

Then take four steps to the right. What do you find?

Have the students exchange maps and direction slips with another person. Start all the students at once on their treasure hunt.

Display the maps around the classroom and give students time to share their puzzles and their solutions.

### Related Activities:

- Create a map of the playground and give oral directions to challenge the students.
- Have students map their bedrooms and label the directions and items in the room for homework.